TELELINK
COMMUNICATIONS INC.

(703) 674-5959 or service@telelinkcom.com

AVAVA IP Office J179 Telephone Quick Reference Guide

Making Calls

If you are not already on a call, just dial the number. The first available appearance button is used for the call. Alternatively, press another appearance button in order to hold your current call and to make a separate call.

Calling Out: Dial 9 plus the phone number. The call will automatically be placed on SPEAKER 🔊. Lifting the handset will take the call off speakerphone. **Calling Internally**: Dial the 3-digit extension number.

Calling a Person from the Contacts List

You can use any directory contact to make a call. You can also use the directory in any function where **Dir** is displayed.

1. Press the 👤 **CONTACTS** key. The directory menu is displayed.

2. Use the left/right cursor keys to select the type of directory entries you want to display; **All**, **Personal** (your own personal directory contacts), **External**, **Users**, and **Groups**.

3. Use the up/down cursor keys to scroll through the list. Alternatively, you can use the number keypad to enter the name for which you want to display matching entries. If you dial a name, press **Clear** to return to the full list.

4. To view more details of the highlighted name, press **Details**. To return to the directory, press **List**.

5. When the required entry is highlighted, press the **Call** button.

Calling from Your Call Log

You can use your call history to make calls:

1. Press the 🕐 **CALL LOG** button. Use the left/right cursor keys to select which calls are shown: **All**, **Outgoing**, **Incoming** or **Missed**.

2. Use the up/down cursor keys to scroll through the records.

3. Press **Call** to call the number displayed in the call record.

Redialling a Previous Number

1. Press **Redial**. Use the up/down cursor keys to scroll through your most recent outgoing calls.

2. Press **Call** to call the number displayed in the call record.

Answering Calls

A slow flashing appearance button indicates an alerting call. This may also be accompanied by ringing and by the message lamp flashing. If you are currently not on a call:

- To quiet the ringing, press **Ignore**. The call will continue alerting visually.

- To redirect the call to your mailbox, press **To VM** if shown.

- To answer the call using the handset, lift the handset.

- To answer the call handsfree, press the 🔊 **SPEAKER** key.

- To answer the call on a headset, press the 🎧 **HEADSET** key.

Answering Calls

Once you have answered the call, you can switch between different talk modes:

- To switch to using the handset, simply lift the handset.

- To switch to handsfree, press the 📢 **SPEAKER** key. If you were using the handset you can now replace it.

- To switch to headset mode, press the 🎧 **HEADSET** key. If you were using the handset you can now replace it.

- Pressing the call's appearance key or any other appearance key will put the call on hold.

Answering Another Call

If you are already on a call, answering a new call automatically puts the existing call on hold.

- To answer the call, press the appearance button.

- Alternatively, using the up/down cursor keys, scroll the display to highlight the waiting call and select the action you want to apply; **Answer**, **To VM**, **Ignore** or **Drop**.

Diverting a Call to Voicemail

You can transfer directly to your voicemail mailbox any call targeted at you.

1. If the call is not the currently highlighted call on the display, use the up/down cursor keys to highlight it.

2. Press **To VM** to redirect the call to your mailbox.

Call Handling

Adjusting the Call Volume

You can adjust the volume of the incoming audio while you are on the call:

1. With the call connected, press the **−/+ VOLUME** key.

2. Use the **+** plus and **−** minus keys to adjust the volume.

Note: The volume for the device currently in use (handset, headset, or speaker) is adjusted separately.

Holding a Call

1. To put your current call on hold, press the **Hold** soft key or the call's appearance button.

2. The held call will be indicated by its call appearance button with a fast-flashing green lamp. On phones with only a single call appearance button (or icon), the phone displays "On-Hold" before the call information on the call's application line.

3. While held, the caller will hear music on hold. If your system does not have music on hold available, the caller will hear double beep tones every few seconds.

4. You can scroll the display using the up and down cursor keys.

Muting a Call

Muting a call stops the far end from hearing you although you can still hear the far end.

1. To activate mute, press the 🔇 **MUTE** key. The button will be lit while mute is active.

2. To switch mute off, press the 🔇 **MUTE** key again.

Ending a Call

- The **Drop** button can be used to end the currently highlighted call.

- If the call is on the phone's speaker, the 📢 **SPEAKER** key is lit. Pressing the key again will end the call.

- If the call is on the phone's headset, the 🎧 **HEADSET** key is lit. Pressing the key again will end the call.

- If the call is on the phone's handset, replacing the handset will end the call.

Conferencing

Starting a Conference

If you have a connected call and have held alternate calls, pressing **Conf** will start a conference with those held calls and the connected call.

Otherwise, to start a conference or to add another party to a conference:

1. Press **Conf**. Your current call is put on hold.

2. Dial the party that you want to add to the conference.

3. If they answer and want to join the call, press **Conf** again.

4. If they do not want to join or do not answer, press **Drop** and then press the appearance key of the held call.

Dropping/Muting Parties

While in a conference, press the **Details** key. Scroll through the list of callers in the conference and:

- To drop a caller from the conference, highlight them and press **Drop**.

- To mute a caller, highlight them and press **Mute**. Repeat this to unmute them.

- To return to the call display, press **Back**.

Transferring Calls

Transferring Calls

You can transfer calls even if no call appearance buttons are available.

1. Press **Transfer**. The current call is put on hold.

2. Dial the number for the transfer. Alternatively, press **Dir** to select a destination from the directory, or press **Redial** if applicable.

   - To complete a supervised transfer, press **Complete** after the call has been answered.

   - To complete an unsupervised transfer, press **Complete** while the call is still ringing.

   - If the transfer destination does not answer or does not want to accept the call, press **Cancel**.

Transferring Calls to Voicemail

You can use the **Message** key to transfer a call to another user's or group's voicemail mailbox.

1. With a call connected, press the **Message** key. You can continue talking.

2. Dial the extension number of the user or group and press **Select**.

Redirecting Calls

Do Not Disturb

When you select 'Do Not Disturb' (**DND**), your calls are redirected to voicemail if available or otherwise hear busy tone. Calls to any group of which you are a member are not presented to you. You can still use the phone to make outgoing calls. When you go off-hook you will hear broken dial tone.

Voicemail

Checking Messages

1. Press the ✉ **MESSAGE** button. Enter your voicemail password if requested and press **Done**.

2. The numbers shown next to **Listen** indicate the number of new, old and saved messages.

3. Highlight **Listen** and press **Select**.

4. Use the up/down cursor keys to highlight which messages (**New**, **Old** or **Saved**) that you want to listen to and press **Select**. The details of the first message of that type are displayed.

5. You can use the up/down cursor keys to scroll through the messages.

6. Use the soft keys to control the playback actions for the current message.